# Focus on Multipath TCP: Introduction, Benefits and Future Research Trends

Lejun Ji\*, Ruiwen Ji, Junyi Wu, Keyang Gu, Fan Jiang, and Yuanlong Cao School of Software, Jiangxi Normal University, Nanchang 330022, China

#### Abstract

With the rapid development of mobile video technology and the increasing demand for online video applications, people have higher demands on the transmission performance and user experience of real-time Internet applications such as video. Multipath transmission is considered as an ideal solution to improve video transmission performance and user experience quality in wireless network environment. In recent years, the academic research on multipath transmission protocol focuses on data scheduling, energy consumption optimization, fairness, congestion control and so on, but the research on network security is insufficient, especially the research on the anti-damage analysis and robustness optimization of multipath transmission. Based on a comprehensive analysis of the latest research trends, this paper makes a beneficial exploration of the future development of end-to-end multipath transmission over the Internet based on Multipath TCP (MPTCP).

Keywords: multipath transmission, MPTCP, robustness, network security

## **1** Introduction

As a interactive, personalized and real-time characteristics of the large-scale deployment of Internet applications, a growing number of terminal equipment is configured with a variety of different standard network interface (multi-host) and have the ability to access multiple network, people to the Internet applications such as video transmission performance and quality of experience have a higher demand. However, because the traditional transmission mode based on single-address connection only supports single path transmission, the multi-interface resources are not fully utilized, which further affects the transmission quality of real-time network applications such as video. Obviously, this transmission mode cannot meet the high-speed development of the Internet in the future. In contrast, the multipath transmission mode has the characteristics of bandwidth fitting and multipath concurrent transmission. Data communication based on this technology can fit the bandwidth resources of heterogeneous network, which can greatly meet the high bandwidth requirements of real-time applications such as video. It can be seen that multipath transmission is considered as an ideal solution to improve video transmission performance and user experience quality in wireless network environment.

How to organically integrate a variety of wireless access technologies (Bluetooth, WiFi, 4G, 5G, etc.), rationally use heterogeneous wireless network resources, so as to improve the quality of application data transmission service, has become a hot topic in the current academic research. In recent years, the

Research Briefs on Information & Communication Technology Evolution (ReBICTE), Vol. 7, Article No. 13 (October 31, 2021) DOI:10.22667/ReBiCTE.2021.10.31.013

<sup>\*</sup>Corresponding author: Department of Management Science and Engineering, School of software, Jiangxi Normal University, 99 Ziyang Avenue, Nanchang City, Jiangxi Province, 330022, China, Tel: +86-15083526604, Email: ji\_lejun@jxnu.edu.cn

Internet Engineering Task Force (IETF) has proposed the Stream Control Transmission Protocol (SCTP) [1] and Multipath TCP (MPTCP) [2], whose purpose is to enable multiplex terminals to access multiple networks at the same time, and to achieve multipath data transmission by fitting the bandwidth of multiple links, so as to improve the data transmission rate and maximize the utilization of network resources. In order to enable the large-scale application and deployment of multipath transmission technology in the future Internet, IETF also formulated a series of heterogeneous network configuration standards supporting the dynamic allocation and mapping of network address and network selection optimization for multi-host connection [3]. It can be predicted that multipath transmission protocol will become the core transmission protocol of the future Internet.

Although the corresponding standard drafts and application specifications of multipath transmission technology are constantly proposed, some technical solutions supporting multipath transmission have not been standardized in the industry due to the lack of backward compatibility of current Internet equipment. For example, Concurrent Multipath Transfer for SCTP (CMT-SCTP) based on the extension of SCTP is still under discussion. Among these multipath transmission protocols, MPTCP provides concurrent multipath data transmission for users while maintaining backward compatibility with existing Internet devices. MPTCP is also expected to play a huge role in the future of Internet data transmission services. Therefore, the research of MCTCP based multipath transmission theory and algorithm is of great significance to the future development of Internet applications.

This paper makes a comprehensive and systematic analysis of the latest developments of MPTCP from two aspects of standard formulation and theoretical research. In terms of theoretical research, this paper briefly summarizes the theoretical research status of MPTCP from seven aspects including data scheduling algorithm optimization, MPTCP fairness, energy consumption optimization and network security, and finally concludes that the research of MPTCP in network security is seriously insufficient. In view of this research situation, this paper proposes that the future research work can integrate machine learning and dynamic system modeling theory and other related methods to further study the robustness optimization of MPTCP transmission system. In this paper, based on the analysis of the current situation, the future development of the Internet end-to-end multipath transmission based on MPTCP has been beneficial exploration.

The rest of the paper is structured as follows. The second part is the research status and analysis of the Internet end-to-end multipath transmission based on MPTCP. The third part is the trend and prospect of the Internet end-to-end multipath transmission based on MPTCP. The fourth part is the summary of this paper.

# 2 Research status and analysis

The large-scale application of various wireless network technologies enables mobile Internet to provide high quality network services with ubiquitous heterogeneity and multi-access. The integration of multi-interface technology and the parallel transmission of user application data through multiple paths is considered as an important way to improve throughput performance, balance network load and maximize network resource usage. Figure 1 shows a simple example of multiple paths (path A and path B) to communicate with the video server when playing videos. This multipath transmission technology based on MPTCP is likely to greatly improve the system throughput performance, so MPTCP is considered as one of the most representative research achievements in the current multipath transmission technology, and may replace TCP as a universal transmission layer protocol in the future.

This part mainly analyzes and expounds the latest research trends of MPTCP from the aspects of standard formulation and theoretical research. Among them, section 2.2 mainly introduces the Internet



Figure 1: The example of multipath parallel transmission.

based on MPTCP end-to-end multipath transmission in data scheduling algorithm optimization, MPTCP fairness, optimization of energy consumption, network security and so on seven aspects of dynamic theory research, the final analysis it is concluded that the Internet based on MPTCP end-to-end multipath transmission research in the field of network security research is relatively scarce.

# 2.1 Research trends in standard formulation

In terms of standard formulation, the MPTCP working group under the IETF has been committed to the research and development of MPTCP related technical standards and the formulation of application specifications for many years. In 2013, RFC 6824 was released as the experimental standard of MPTCP. Subsequently, IETF published an extended draft of the MPTCP experimental standard in February 2019 [4]. Due to its backward compatibility with existing Internet devices and application interfaces, MPTCP has attracted great attention from academia and industry, and the corresponding research on scalability is also deepening. M. Scharf et al. [5] studied and summarized the considerations of MPTCP application interface in the proposed standard draft. In the proposed standard draft, M. Bagnulo et al. [6] analyzed the potential threats of MPTCP mechanism and proposed corresponding countermeasures. C. Xu et al. [7] designed an MPTCP extension protocol supporting partially reliable transmission in the proposed standard draft. M. Xu et al. [8] developed an MPTCP congestion control algorithm based on delay in the proposed standard draft. J. Zhao et al. [9] proposed an extended MPTCP solution to improve the experience quality of Dynamic Adaptive Streaming over HTTP (DASH). J. Ye et al. [10] proposed an improved MPTCP in Data Center Networking (DCN) to achieve the dual goals of low latency and high throughput. The development of these draft standards and application specifications provides a theoretical basis for the large-scale application of MPTCP in the future Internet.

#### 2.2 Research trends in theoretical research

In terms of theoretical research, current academic scholars' research on MPTCP mainly focuses on data scheduling algorithm optimization. K. Xue et al. [11] proposed a dynamic packet scheduling algorithm based on forward prediction. B. Kimura et al. [12] discussed the impact of three data scheduling mechanisms: data scheduling based on the highest transmission rate, data scheduling based on the maximum transmission window and data scheduling based on the lowest transmission delay on MPTCP throughput performance respectively. E. Dong et al. [13] designed a wireless packet loss and delay fusion multipath data scheduler to enhance MPTCP transmission performance in high packet loss network environment. P. Hurtig et al. [14] proposed a new scheduling algorithm that can provide good user experience for delay-sensitive applications even in the case of asymmetric interface quality. K. Noda et al. [15] proposed a new MPTCP packet scheduler, which suppressed the fluctuation of Quality of Service (QoS) while maintaining the minimum throughput required by network services and improved the experience quality of network services. H. Zhang et al. [16] proposed an MPTCP scheduler based on reinforcement learning. Z. Arain et al. [17] defined the scheduling problem on MPTCP as a stochastic optimization problem and proposed a stochastic multipath scheduling scheme for data and path capacity changes, which made the system more stable and had higher energy efficiency. W. Yang et al. [18] proposed a loss-aware throughput estimation scheduler. J. Han et al. [19] proposed a coupled congestion control algorithm and scheduling algorithm to ensure the stability of the network when physical link changes and asymmetric links occur.

At the same time, using network coding technology and cross-layer design means to optimize the performance of MPTCP has become a research hotspot. In terms of fusion network coding technology, C. Xu *et al.* [20] designed an MPTCP multipath data distribution mechanism based on pipeline network coding by introducing pipeline network coding technology into MPTCP mechanism. The performance of multipath transmission system is improved while the encoding delay is reduced. A. Elgabli *et al.* [21] implemented a multipath video streaming algorithm at the application layer by introducing Scalable Video Coding (SVC) technology into the MPTCP mechanism, and reduced the quality decision of video blocks to an optimization problem. J. Hu *et al.* [22] designed an adaptive package spraying based on code, which uses the forward error correction technology to encode short streams and adjusts the coding redundancy according to the blocking probability, effectively alleviating the negative impact of short streams and long streams on each other.

In terms of integrated cross-layer design, H. Sinky *et al.* [23] analyzed problems related to network switching based on transmission layer, and on this basis proposed an MPTCP congestion control algorithm combining network switching awareness and cross-layer optimization. M. Fukuyama *et al.* [24] proposed a cross-layer optimization scheme based on frame loss monitoring in the data link layer to improve MPTCP throughput performance at the transmission layer. Y. Xing *et al.* [25] proposed a cross-layer MPTCP, which can automatically provide flexible and optimal transmission policies for different data flows to improve the transmission performance of MPTCP. T. Zhu *et al.* [26] proposed a Graph Neural Network (GNN) based multipath routing model, and based on this model, proposed an MPTCP routing cross-layer optimization system, which can predict throughput under the condition of given network topology and multipath routing, and then guide the optimization of multipath routing. Y. Cao *et al.* [27] creatively proposed a cross-layer solution centered on the receiver to help MPTCP achieve efficient parallel multipath data transmission in wireless environment.

Recently, the research on MPTCP fairness and energy consumption optimization has been carried out extensively. In terms of fairness research, S. Ferlin *et al.* [28] introduced a simple and practical shared bottleneck detection algorithm into the MPTCP mechanism, so that MPTCP could meet the requirements of network fairness and bottleneck fairness as much as possible. M. Palash *et al.* [29] proposed a path scheduling scheme called MPWiFi that can guarantee the fairness of the client, which allows the

MPTCP client to freely obtain resources on the optimal WiFi path and suppress subflows on other paths when congestion occurs, effectively ensuring the fairness of the MPTCP client. J. Ye *et al.* [30] proposed a novel sharing bottleneck detection scheme EMPTCP, which can capture the real congestion state of sharing bottleneck, thus improving network efficiency and fairness. M. Kheirkhah *et al.* [31] proposed an adaptive multipath congestion control mechanism, which can significantly improve network fairness between multipath and single-path runoff. G. Kim *et al.* [32] adaptively adjusted congestion window (cwnd) reduction to achieve better throughput in the non-shared bottleneck, while maintaining fairness of MPTCP flows in the shared bottleneck. W. Wei *et al.* [33] proposed congestion control and packet scheduling scheme called BCCPS by taking advantage of bottleneck bandwidth and round trip propagation time and considering bottleneck fairness to improve the performance of MPTCP in heterogeneous wireless network environment.

In terms of energy consumption optimization, J. Wu *et al.* [34] proposed a bandwidth fitting scheme based on power quality perception, aiming at the contradiction between high energy consumption caused by MPTCP multiplexing and limited battery energy of mobile terminals, to reduce multipath concurrent transmission energy consumption while ensuring real-time video transmission quality. W. Wang *et al.* [35] proposed a Device-to-Device (D2D) communication scheme with high efficiency and energy saving, which reduced the energy consumption of D2D communication by balancing the traffic to the link with less energy consumption. M. Palash *et al.* [36] proposed to integrate the improvement of energy efficiency into the process of meeting bandwidth demand, and continuously help mobile devices balance bandwidth demand and energy efficiency. J. Wu *et al.* [37] proposed a delayed energy quality sensing MPTCP solution called DEAM to realize real-time video transmission in an energy-saving way. J. Zhao *et al.* [38] improved energy efficiency of MPTCP mechanism in DCN by minimizing completion time of flow. M. Aljubayri *et al.* [39] used Opportunistic Routing (OR) technology to reduce the delay of MPTCP by reducing the number of transmissions, further improving the startup delay and energy efficiency of MPTCP. M. Morawski *et al.* [40] adopted a formal optimization method and proposed a system tuning method of MPTCP architecture module with energy consumption as the target.

Recently, the combination of MPTCP, new network architecture and network security has aroused academic research interest. J. Pang *et al.* [41] creatively introduced MPTCP and segment routing technology into DCN. A. Hussein *et al.* [42] introduced the centralized management concept in Software Defined Network (SDN) into MPTCP, so as to improve the utilization rate of network resources and MPTCP performance. Z. Jiang *et al.* [43] designed a load-balancing-oriented MPTCP data flow scheduling mechanism according to the characteristics of SDN and satellite network. J. Hwang *et al.* [44] proposed an MPTCP fast retransmission mechanism to optimize the transmission quality of delay-sensitive data in DCN. S. Pang *et al.* [45] proposed an MPTCP transmission control method based on queue cache balance factor to solve the problem of throughput collapse in DCN, which can realize the load balancing of MPTCP data transmission. J. Hu *et al.* [46] designed a flow-aware load balancing scheme to improve the throughput performance of data transmission in DCN.

In terms of converged network security, M. Jadin *et al.* [47] proposed a response measure to MPTCP traffic attack in view of the possibility that attackers may listen on MPTCP substreams through bypass and inject forged MPTCP packets. A. Munir *et al.* [48] proposed an MPTCP path management and energy consumption optimization scheme aware of Low-rate Distributed Denial of Service (LDDoS). Y. Cao *et al.* [49] proposed a LDDoS aware energy-saving MPTCP solution, MPTCP – La/E<sup>2</sup>. Y. Cao *et al.* [50] proposed a novel measurement method to evaluate the robustness performance of MPTCP transmission system under network attacks with incomplete network information. G. Lei *et al.* [51] simulated and analyzed the queue occupancy rate of LDDoS attack flow in MPTCP transmission system, and then extracted the basic characteristics of LDDoS attack to improve the robustness of MPTCP transmission system.

In view of the latest research trends, we find that, so far, the research on MPTCP mechanism focuses

on data scheduling, green energy saving, fairness issues and the combination of network coding, crosslayer design, new network architecture and so on, while the discussion of MPTCP security related issues is still in its infancy.

# **3** Research trends and prospects

Through the dynamic analysis and summary of MPTCP multipath transmission research in section 2, it is not difficult to find that the current academic and industrial circles have great attention and research interest in MPTCP-based Internet end-to-end multipath transmission. However, the discussion on MPTCP security is still in its infancy, especially the research on the anti-damage analysis and robustness optimization of MPTCP multipath transmission system is seriously lacking.

### **3.1** The necessity of MPTCP security research

With the large-scale deployment and application of emerging technologies such as the Internet of Things and cloud computing, all kinds of network attacks have shown a significant increase, and the network security situation is becoming increasingly serious. In addition, due to the random movement of terminal devices, the random failure of network links often occurs in the process of data transmission. Random failure of network links and deliberate network attacks will have a serious impact on the network security of MPTCP-based multipath transmission system, resulting in the decline of the robustness of the MPTCP transmission system, thus affecting the performance of data transmission and reducing users' Quality of Experience (QoE) for video and other Internet applications [52].

In recent years, a variety of network attacks have emerged, posing increasing threats to network security, among which Distributed Denial of Service (DDoS) attack is the most popular. DDoS attack is an advanced version of Denial of Service (DoS) attack. It has evolved into a new LDDoS attack. DoS attacks use a host to send attack packets to the destination host. The most common DoS attacks include computer network bandwidth attacks and connectivity attacks. Different from DoS attacks, the DDoS attack one or more targets by using computers controlled by programs in a cluster manner. All available resources are consumed and legitimate requests from normal users cannot pass through [53]. On the basis of DDoS attacks, LDDoS attacks control puppet machine periodically sends small pulse traffic to the target host at a lower sending rate. When all pulses reach the target at the same time, they converge into a huge impact traffic to realize the attack [54]. Random network link failure may be caused by link disconnection, routing failure, wireless signal weakness and other factors.

Figure 2 shows a multipath transmission scenario in which the transmission signal is randomly disconnected due to terminal movement and the path fails due to network attacks. As shown in the figure, MPTCP is used to communicate between streaming media server and mobile terminal, and n paths  $(p_1, p_2, \dots, p_n)$  transmits data. Assume that in the process of concurrent data transmission, path  $p_1$  is attacked by network attacks or the signal is randomly disconnected due to terminal movement, which may lead to path transmission failure and the structural robustness of multipath transmission system decline. At the same time, MPTCP data flows transmitted on path p1 may lose packets. And when a lost packets (red mark) failed to arrive at the receiving end, because of the need to submit to the upper application layer sequential, the receiver will not have been receiving other data (blue mark) delivered to upper application, thus lead to these have been receiving video data in their playing time unable to deliver to the upper application. The performance of the application layer throughput and video service quality are affected, and the performance robustness of the MPTCP transmission system deteriorates. Therefore, it is necessary to carry out frontier research on the robustness analysis and optimization of MPTCP-based multipath transmission system.



Figure 2: Schematic diagram of multipath transmission data disorder caused by terminal random mobile disconnection and network attacks.

#### 3.2 The necessity of MPTCP security research

In the MPTCP multipath transmission system, each transmission path can independently transmit data based on its own network conditions. However, if a transmission path in the MPTCP transmission system encounters random failures or external network attacks, the degradation or failure of the transmission performance of the path affects the transmission performance of other transmission paths, thus adversely affecting the overall performance of multipath transmission. It can be seen that the MPTCP multipath transmission process presents obvious heterogeneity, integrity, uncertainty and other complex system behavior characteristics. Therefore, future research can integrate dynamic system modeling theory and complex network analysis method to establish the multipath transmission system robustness analysis model. However, it should be pointed out that there is no clear and unified robustness measurement index in academia. Therefore, in the process of studying the robustness analysis model, how to establish the robustness measurement index suitable for multipath transmission will also face some difficulties. In addition, the future research work can also take the network traffic in the MPTCP transmission system as a signal, combined with signal processing technology to realize the detection and defense of all kinds of network attacks [55], reduce the negative impact of deliberate network attacks on the MPTCP transmission system. For example, Wavelet Transform (WT), Empirical Mode Decomposition (EMD) and Ensemble EMD (EEMD) analysis methods.

Network behaviors, such as random link failures or deliberate network attacks, result in large differences in transmission quality parameters (such as bandwidth and delay) of paths in multipath transmission association. In this case, using the existing path management mechanism to simply fit all available network bandwidth resources for multipath transmission may cause problems such as data disorder arrival, cache blocking at the receiving end, and system robustness deterioration, which seriously affects the transmission performance of transmitted data such as video. Therefore, the existing MPTCP multipath management mechanism and heterogeneous network bandwidth fitting algorithm based on the traditional static mathematical model are often difficult to meet the requirements of complexity and accuracy. Therefore, future research work can integrate machine learning related technologies and methods [56] to study the robustness optimization method of multipath transmission system, and improve network resource utilization and system throughput while ensuring system robustness. However, the process of machine learning often realizes the result optimization at the cost of delay. Therefore, it will be a challenge to study the robustness optimization of multipath transmission system while considering the fairness and energy consumption optimization of the transmission system.

## 4 Conclusion

This paper makes a systematic and comprehensive analysis of the research on Internet end-to-end multipath transmission based on MPTCP in recent years from the aspects of data scheduling algorithm optimization, MPTCP performance optimization combined with network coding technology and cross-layer design means, fairness issues, energy consumption optimization and network security issues. Through the analysis, it is found that there is a serious lack of discussion and research on the anti-damage analysis and robustness optimization of MPTCP multipath transmission system. In heterogeneous wireless networks, random link failures and deliberate network attacks may degrade the robustness of the MPTCP multipath transmission system, affecting the transmission performance of application data, such as videos, and reducing the user'QoE for Internet applications.

Therefore, we can combine dynamic system modeling theory and complex network analysis method to study the multipath transmission system robustness analysis model in the future research work. Integrating signal processing method based on mathematical statistics, the detection and defense method of network attacks in MPTCP transmission system is studied. The robustness optimization mechanism of MPTCP multipath transmission system is studied by integrating machine learning related technologies and methods. It is an urgent and challenging trend to study the multipath transmission mechanism that can meet the needs of stable and reliable data transmission in the future, and to improve the damage resistance and robustness performance of multipath transmission system, which has extremely important research significance.

## References

- [1] R. Stewart. Stream Control Transmission Protocol. IETF RFC 4960, September 2007. http://www.ietf.org/rfc/rfc4960.txt.
- [2] A. Ford, C. Raiciu, M. Handley, and O. Bonaventure. TCP Extensions for Multipath Operation with Multiple Addresses. IETF RFC 6824, January 2013. http://www.ietf.org/rfc/rfc6824.txt.
- [3] O. Bonaventure, C. Paasch, and G. Detal. Use Cases and Operational Experience with Multipath TCP. IETF RFC 8041, January 2017. http://www.ietf.org/rfc/rfc8041.txt.
- [4] A. Ford, C. Raiciu, M. Handley, O. Bonaventure, and C. Paasch. TCP Extensions for Multipath Operation with Multiple Addresses. IETF RFC 8041, March 2020. http://www.ietf.org/rfc/rfc8684.txt.
- [5] M. Scharf and A. Ford. Multipath TCP (MPTCP) Application Interface Considerations. IETF RFC 6897, March 2013. http://www.ietf.org/rfc/rfc6897.txt.
- [6] M. Bagnulo, C. Paasch, F. Gont, O. Bonaventure, and C. Raiciu. Analysis of Residual Threats and Possible Fixes for Multipath TCP (MPTCP). IETF RFC 7430, July 2015. http://www.ietf.org/rfc/rfc7430.txt.
- [7] C. Xu, H. Huang, H. Zhang, C. Xiong, and L. Zhu. Multipath Transmission Control Protocol (MPTCP) Partial Reliability Extension. IETF draft-xu-mptcp-prmp-04, June 2017.

- [8] M. Xu, Y. Cao, and E. Dong. Delay-based Congestion Control for MPTCP. IETF draft-xu-mptcp-congestioncontrol-05, January 2017.
- [9] Jia Zhao, Jiangchuan Liu, Cong Zhang, Yong Cui, Yong Jiang, and Wei Gong. Mptcp+: Enhancing adaptive http video streaming over multipath. In Proc. of the 2020 IEEE/ACM 28th International Symposium on Quality of Service (IWQoS'20), Hang Zhou, China, pages 1–6. IEEE, June 2020.
- [10] Jin Ye, Luting Feng, Ziqi Xie, Jiawei Huang, and Xiaohuan Li. Fine-grained congestion control for multipath tcp in data center networks. *IEEE Access*, 7:31782–31790, March 2019.
- [11] Kaiping Xue, Jiangping Han, Dan Ni, Wenjia Wei, Ying Cai, Qing Xu, and Peilin Hong. Dpsaf: Forward prediction based dynamic packet scheduling and adjusting with feedback for multipath tcp in lossy heterogeneous networks. *IEEE Transactions on Vehicular Technology*, 67(2):1521–1534, February 2018.
- [12] Bruno Y. L. Kimura, Demetrius C. S. F. Lima, and Antonio A. F. Loureiro. Alternative scheduling decisions for multipath tcp. *IEEE Communications Letters*, 21(11):2412–2415, November 2017.
- [13] Enhuan Dong, Mingwei Xu, Xiaoming Fu, and Yu Cao. Lamps: A loss aware scheduler for multipath tcp over highly lossy networks. In Proc. of the 2017 IEEE 42nd Conference on Local Computer Networks (LCN'17), Singapore, pages 1–9. IEEE, October 2017.
- [14] Per Hurtig, Karl-Johan Grinnemo, Anna Brunstrom, Simone Ferlin, Özgü Alay, and Nicolas Kuhn. Lowlatency scheduling in mptcp. *IEEE/ACM Transactions on Networking*, 27(1):302–315, February 2019.
- [15] Kensuke Noda and Yoshihiro Ito. Proposal of multi-path tcp packet scheduler to adjust trade-off between qos fluctuation and throughput for webqoe improvement. In *Proc. of the 2019 IEEE 4th International Conference* on Computer and Communication Systems (ICCCS'19), Singapore, pages 493–496. IEEE, February 2019.
- [16] Han Zhang, Wenzhong Li, Shaohua Gao, Xiaoliang Wang, and Baoliu Ye. Reles: A neural adaptive multipath scheduler based on deep reinforcement learning. In *Proc. of the 2019 IEEE Conference on Computer Communications (INFOCOM'19), Paris, France*, pages 1648–1656. IEEE, April 2019.
- [17] Zulfiqar A. Arain, Xuesong Qiu, Lujie Zhong, Mu Wang, Xingyan Chen, Yongping Xiong, Kiran Nahida, and Changqiao Xu. Stochastic optimization of multipath tcp for energy minimization and network stability over heterogeneous wireless network. *KSII Transactions on Internet and Information Systems*, 15(1):195–215, January 2021.
- [18] Wenjun Yang, Pingping Dong, Lin Cai, and Wensheng Tang. Loss-aware throughput estimation scheduler for multi-path tcp in heterogeneous wireless networks. *IEEE Transactions on Wireless Communications*, 20(5):3336–3349, May 2021.
- [19] Jiangping Han, Kaiping Xue, Yitao Xing, Jian Li, Wenjia Wei, David S. L. Wei, and Guoliang Xue. Leveraging coupled bbr and adaptive packet scheduling to boost mptcp. *IEEE Transactions on Wireless Communications*, 20(11):7555–7567, November 2021.
- [20] Changqiao Xu, Peng Wang, Chunshan Xiong, Xinpeng Wei, and Gabriel-Miro Muntean. Pipeline network coding-based multipath data transfer in heterogeneous wireless networks. *IEEE Transactions on Broadcasting*, 63(2):376–390, June 2017.
- [21] Anis Elgabli, Ke Liu, and Vaneet Aggarwal. Optimized preference-aware multi-path video streaming with scalable video coding. *IEEE Transactions on Mobile Computing*, 19(1):159–172, January 2020.
- [22] Jinbin Hu, Jiawei Huang, Wenjun Lv, Yutao Zhou, Jianxin Wang, and Tian He. Caps: Coding-based adaptive packet spraying to reduce flow completion time in data center. *IEEE/ACM Transactions on Networking*, 27(6):2338–2353, December 2019.
- [23] Hassan Sinky, Bechir Hamdaoui, and Mohsen Guizani. Handoff-aware cross-layer assisted multi-path tcp for proactive congestion control in mobile heterogeneous wireless networks. In Proc. of the 2015 IEEE Global

Communications Conference (GLOBECOM'15), San Diego, CA, USA, pages 1-7. IEEE, December 2015.

- [24] Masami Fukuyama, Nariyoshi Yamai, Satoshi Ohzahata, and Naoya Kitagawa. Throughput improvement of mptcp by selective bicasting with cross-layer control in wireless environment. In 2018 IEEE 42nd Annual Computer Software and Applications Conference (COMPSAC'18), Tokyo, Japan, pages 204–209. IEEE, July 2018.
- [25] Yitao Xing, Jiangping Han, Kaiping Xue, Jianqing Liu, Miao Pan, and Peilin Hong. Mptcp meets big data: Customizing transmission strategy for various data flows. *IEEE Network*, 34(4):35–41, July 2020.
- [26] Ting Zhu, Xiaohui Chen, Li Chen, Weidong Wang, and Guo Wei. Gclr: Gnn-based cross layer optimization for multipath tcp by routing. *IEEE Access*, 8:17060–17070, January 2020.
- [27] Yuanlong Cao, Dandan Yu, Li Zeng, Qinghua Liu, Fuying Wu, Xiaolin Gui, and Minghe Huang. Towards efficient parallel multipathing: A receiver-centric cross-layer solution to aid multipath tcp. In *Proc. of the* 2019 IEEE 25th International Conference on Parallel and Distributed Systems (ICPADS'19), Tianjin, China, pages 790–797. IEEE, December 2019.
- [28] Simone Ferlin, Özgü Alay, Thomas Dreibholz, David A. Hayes, and Michael Welzl. Revisiting congestion control for multipath tcp with shared bottleneck detection. In *Proc. of the IEEE INFOCOM 2016 - The 35th Annual IEEE International Conference on Computer Communications (INFOCOM'16), San Francisco, CA, USA*, pages 1–9. IEEE, April 2016.
- [29] Mijanur Rahaman Palash and Kang Chen. Mpwifi: Synergizing mptcp based simultaneous multipath access and wifi network performance. *IEEE Transactions on Mobile Computing*, 19(1):142–158, January 2020.
- [30] Jin Ye, Renzhang Liu, Ziqi Xie, Luting Feng, and Sen Liu. Emptcp: An ecn based approach to detect shared bottleneck in mptcp. In Proc. of the 28th International Conference on Computer Communication and Networks (ICCCN'19), Valencia, Spain, pages 1–10. IEEE, July 2019.
- [31] Morteza Kheirkhah and Myungjin Lee. Amp: An adaptive multipath tcp for data center networks. In *Proc. of the 2019 IFIP Networking Conference (IFIP Networking'19), Warsaw, Poland*, pages 1–9. IEEE, May 2019.
- [32] Geon-Hwan Kim, Yeong-Jun Song, Imtiaz Mahmud, and You-Ze Cho. Adaptive decrease window for balia (adw-balia): Congestion control algorithm for throughput improvement in nonshared bottlenecks. *Electrinics*, 10(3), February 2021.
- [33] Wenjia Wei, Kaiping Xue, Jiangping Han, Yitao Xing, David S. L. Wei, and Peilin Hong. Bbr-based congestion control and packet scheduling for bottleneck fairness considered multipath tcp in heterogeneous wireless networks. *IEEE Transactions on Vehicular Technology*, 70(1):914–927, January 2021.
- [34] Jiyan Wu, Bo Cheng, Ming Wang, and Junliang Chen. Energy-efficient bandwidth aggregation for delayconstrained video over heterogeneous wireless networks. *IEEE Journal on Selected Areas in Communications*, 35(1):30–49, January 2017.
- [35] Wei Wang, Xiaoxiang Wang, and Dongyu Wang. Energy efficient congestion control for multipath tcp in heterogeneous networks. *IEEE Access*, 6:2889–2898, December 2017.
- [36] Mijanur Rahaman Palash, Kang Chen, and Imran Khan. Bandwidth-need driven energy efficiency improvement of mptcp users in wireless networks. *IEEE Transactions on Green Communications and Networking*, 3(2):343–355, June 2019.
- [37] Jiyan Wu, Rui Tan, and Ming Wang. Energy-efficient multipath tcp for quality-guaranteed video over heterogeneous wireless networks. *IEEE Transactions on Multimedia*, 21(6):1593–1608, June 2019.
- [38] Jia Zhao, Jiangchuan Liu, Haiyang Wang, Chi Xu, Wei Gong, and Changqiao Xu. Measurement, analysis, and enhancement of multipath tcp energy efficiency for datacenters. *IEEE/ACM Transactions on Networking*, 28(1):57–70, February 2020.

- [39] Mohammed Aljubayri, Tong Peng, and Mohammad Shikh-Bahaei. Reduce delay of multipath tcp in iot networks. *Wireless Networks*, 27(6):4189–4198, July 2021.
- [40] Michal Morawski and Przemyslaw Ignaciuk. A green multipath tcp framework for industrial internet of things applications. *Computer Networks*, 187, March 2021.
- [41] Junjie Pang, Gaochao Xu, and Xiaodong Fu. Sdn-based data center networking with collaboration of multipath tcp and segment routing. *IEEE Access*, 5:9764–9773, May 2017.
- [42] Ali Hussein, Imad H. Elhajj, Ali Chehab, and Ayman Kayssi. Sdn for mptcp: An enhanced architecture for large data transfers in datacenters. In Proc. of the 2017 IEEE International Conference on Communications (ICC'17), Paris, France, pages 1–7. IEEE, May 2017.
- [43] Zhuo Jiang, Qian Wu, Hewu Li, and Jianping Wu. scmptcp: Sdn cooperated multipath transfer for satellite network with load awareness. *IEEE Access*, 6:19823–19832, March 2018.
- [44] Jaehyun Hwang, Anwar Walid, and Joon Yoo. Fast coupled retransmission for multipath tcp in data center networks. *IEEE Systems Journal*, 12(1):1056–1059, March 2018.
- [45] Shanchen Pang, Jiamin Yao, Xun Wang, Tong Ding, and Li Zhang. Transmission control of mptcp incast based on buffer balance factor allocation in data center networks. *IEEE Access*, 7:183428–183434, December 2019.
- [46] Jinbin Hu, Jiawei Huang, Wenjun Lv, Weihe Li, Jianxin Wang, and Tian He. Tlb: Traffic-aware load balancing with adaptive granularity in data center networks. In Proc. of the 48th International Conference on Parallel Processing (ICPP'19), Kyoto, Japan, pages 1–10. ACM, August 2019.
- [47] Mathieu Jadin, Gautier Tihon, Olivier Pereira, and Olivier Bonaventure. Securing multipath tcp: Design and implementation. In Proc. of the 2017 IEEE Conference on Computer Communications (INFOCOM'17), Atlanta, GA, USA, pages 1–9. IEEE, May 2017.
- [48] Ali Munir, Zhiyun Qian, Zubair Shafiq, Alex Liu, and Franck Le. Multipath tcp traffic diversion attacks and countermeasures. In Proc. of the 25th IEEE International Conference on Network Protocols (ICNP'17), Toronto, ON, Canada, pages 1–10. IEEE, October 2017.
- [49] Yuanlong Cao, Fei Song, Qinghua Liu, Minghe Huang, Hao Wang, and Ilsun You. A lddos-aware energyefficient multipathing scheme for mobile cloud computing systems. *IEEE Access*, 5:21862–21872, July 2017.
- [50] Yuanlong Cao, Jing Chen, Qinghua Liu, Gang Lei, Hao Wang, and Ilsun You. Can multipath tcp be robust to cyber attacks with incomplete information? *IEEE Access*, 8:165872–165883, September 2020.
- [51] Gang Lei, Lejun Ji, Ruiwen Ji, Yuanlong Cao, Xun Shao, and Xin Huang. Extracting low-rate ddos attack characteristics: The case of multipath tcp-based communication networks. *Wireless Communications and Mobile Computing*, 2021, July 2021.
- [52] Yuanlong Cao, Ruiwen Ji, Lejun Ji, Mengshuang Bao, Lei Tao, and Wei Yang. Can multipath tcp be robust to cyber attacks? a measuring study of mptcp with active queue management algorithms. *Security and Communication Networks*, 2021, May 2021.
- [53] Anupama Mishra, Neena Gupta, and B. B. Gupta. Defense mechanisms against ddos attack based on entropy in sdn-cloud using pox controller. *Telecommunication Systems*, 77(1):47–62, May 2021.
- [54] Ming Chen, Jing Chen, Xianglin Wei, and Bing Chen. Is low-rate distributed denial of service a great threat to the internet? *IET Information Security*, 15(5):351–363, May 2021.
- [55] Aditi Zear, Amit Kumar Singh, and Pardeep Kumar. A proposed secure multiple watermarking technique based on dwt, dct and svd for application in medicine. *Multimedia Tools and Applications*, 77(4):4863–4882, February 2018.

[56] Ribana Roscher, Bastian Bohn, Marco F. Duarte, and Jochen Garcke. Explainable machine learning for scientific insights and discoveries. *IEEE Access*, 8:42200–42216, February 2020.

# **Author Biography**



**Lejun Ji** received a bachelor's degree in information management and information system from Liaocheng University in 2020, and is currently a master's degree in management science and engineering of Jiangxi Normal University. Her research interests include the next generation network transport protocols and network security management.



**Ruiwen Ji** received a bachelor's degree in engineering management from Beijing University of Posts and Telecommunications in 2020, and is currently a master's degree in management science and engineering of Jiangxi Normal University. Her research interests include multimedia networks, Internet technology, information management and information systems.



**Junyi Wu** received a bachelor's degree in software engineering from Jiangxi Normal University in 2021, and is currently a master's degree in management science and engineering of Jiangxi Normal University. His research interests include the next generation network transport protocols and network security management.



**Keyang Gu** received a bachelor's degree in information management and information system from Henan University of Science and Technology in 2020, and is currently a master's degree in management science and engineering of Jiangxi Normal University. His research interests include the next generation network transport protocols and network security management.



**Fan Jiang** received a bachelor's degree in computer science and technology from Nanhang Jincheng College in 2021, and is currently a master's degree in management science and engineering of Jiangxi Normal University. His research interests include the next generation network transport protocols and network security management.



**Yuanlong Cao** received the B.S. degree in the Computer Science and Technology from Nanchang University, China, in 2006, the M.S. degree in the Software Engineering from the Beijing University of Posts and Telecommunications (BUPT), in 2008, and the Ph.D. degree from the Institute of Network Technology, BUPT, in 2014. He was an Intern/Software Engineer with BEA TTC, IBM CDL, and DT Research, Beijing, from 2007 to 2011. He is currently an Associate Professor with the School of Software, Jiangxi Normal University, China. His research interests include mul-

timedia communications and the next-generation Internet technology. He has served as the Technical Reviewer for several journals, including the IEEE Transactions on Industrial Informatics, IEEE Transactions on Cognitive Communications and Networking, IEEE Access, Computer Communications, Journal of Network and Computer Applications.